JOURNAL OF THE OFFICIAL STARWARS/LUCASFILM FAN CLUB

Katz & Ducks

Howard The Duck

Producer

The Duck

She Found

Cleveland

In An

Alley In

Gloria Katz

Talks About

s Lucasfilm crews move their equipment throughout Northern California, all activity eventually centers on the HOWARD THE DUCK production offices in San Rafael. There and at every one of the film sites is producer Gloria Katz, a busy woman these days as she and husband/Director Willard Huyck work on their third collaboration with Executive Producer, George Lucas. BANTHA TRACKS readers have been hearing about HOWARD THE DUCK for only several months. But, Katz and Huyck have been working on the idea for HOWARD off and on for eleven years.

Katz reached back to 1975 when George Lucas showed her and Huyck the first edition of the Marvel Comic, "Howard the Duck." "It's not like a comic book at all, it has a very sophisticated take on things. It was really very funny in an odd way — funny in the sense of the 'duck out of water, trapped in a world he never made.' It really wasn't like any other comic we'd seen."

Katz says that she and partner
Huyck were immediately interested
and made inquiries about the availability of the film rights. As it turns
out someone had already purchased
the film rights. Then those rights
expired without the film having
been made. Another problem with
making a film based on the comic
book was more nuts and bolts. How
do you get a live action character
that's a talking duck? Eventually

Katz and Huyck got the rights to produce the film and met the man who had held them originally, film executive Frank Price.

continued inside . . .

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Gloria Katz (continued)

"He told us he was always interested in Howard because he had a really unique personality. But, no one knew how to make the movie because no one knew what kind of character to use. Then eventually we began to see work with new kinds of characters, and knew we could make HOWARD THE DUCK."

With legalities and technologies in place, Katz and Huyck had to get down to a basic film project, character development and a script.

"The comic book gives you a place to start. But, we wanted to develop a real, full-blooded character; more sensitive; less one-dimensional, more introspective. We wanted him to have doubts about why he was put on Earth, is he really courageous, is he really a master of Quack-Fu? Of course, he really is — and he overcomes those doubts."

There is really a very simple reason Howard has to be so complex a character. If he weren't, Katz says, nothing else would work.

"We think of him as 'Howard.'
Howard is Howard. In order to act with him and direct him and write for him you must really believe that he is a duck from outer space stranded in Cleveland. We must relate to Howard as a real creature. It IS Howard the Duck. He is real; absolutely three dimensional with a full-blown personality. We think of him as this Duck who landed in Cleveland and asked us to make this movie about his life here."

Part of Howard's full-blown personality is his off-the-wall sense of humor. That dry Duck World wit is as intentional as everything about this duck.

"I am fundamentally a humorist. I think a really good humorist is able to set up a kind of mirror to life and able to comment about the society in which we live. Part of that is Howard's sense of humor. He's not a stand-up comic; but, he has a sardonic take on things that he constantly shares with anyone who will listen to him. So, one of those mirrors is a view of us as seen through the eyes of a creature from outer space. Another is our taking many comic book and movie tradi-



There are many things about this film that are "different" and unconventional besides the obvious quality of its leading man being a duck. There are new ways of getting things done; like bringing in Thomas Dolby to start writing the music while the film was in preproduction instead of pasting it on in post-production. There are new ways of working together, like Katz and Huyck who seem almost like parents.

"A traditional producer sort of packages a property, brings in a director and then withdraws and the director makes the movie. But, we don't work that way. I was co-writer of the script and I have stayed on with the film. It's the only way that it would be interesting. Willard is the director of HOWARD THE DUCK and, I'm the producer. We have different jobs, working together. It's very similar to raising a child where you each will deal with different areas of that child's growth and development, but you do it together."

One thing that is obvious about Gloria Katz is a sense of pride in this work. And, a feeling that she





Talking to:

JEFFREY JONES

antha Tracks visited Jeffrey Jones in his trailer dressing room parked outside a cavernous studio during a break in the filming of HOWARD THE DUCK. His warmth and welcoming made us feel at home despite the fact that he had just finished a grueling shoot lasting hours. As the crews worked outside we talked duck, inside.

You may remember Jones as the Emperor in the Academy Award winning Milos Forman film, AMADEUS. From the suave, slightly ridiculous Austrian monarch (Well . . . there it is!), Jones moves now into the part of Dr. Jennings which can seem like playing several parts.

"Well, he's a very nice guy. He's the head of this major scientific project. He's a very responsible, intelligent scientist with a capital S, sort of like Robert Young, straight ahead, no nonsense kinda guy."

What can we add? Jennings sounds like a very likeable guy. But, Jones plays more than one part in the film and his other character is a bit monstrous. Jones sees that as a challenge because being merely monstrous is too easy.

"Hopefully it's not a monster. I mean it IS a monster, but, the character should be more of a villain than a monster. Monsters are like, 'Okay, that's a monster. Ooohhh, it's really scary.' But it's not a character usually. Monsters usually don't have much more than shock value. And this is a character. The guy's got problems."

Jones brings with him wide ranging experience on live stage, having worked in such productions as THE ELEPHANT MAN, with David Bowie. He says the things he learned on stage help a great deal in front of the cameras.

"My background helped me, I think, in terms of discipline. In



Jok Church, Maureen Garrett

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theatre you have to create a part and work within the context of the story and with the other players and repeat it night after night whether you feel like it or not. Whatever happened during the day you cannot take it on stage with you. In movies that's helpful because every little segment is separated by the events of the day, in setting up the equipment, and how you feel that day."

Several artistic challenges face Jones in making HOWARD THE DUCK. Aside from having to have several personalities, Jones also deals with an acting challenge most of his colleagues won't face.

"You suddenly realize you're talking to a duck! It's fun. Howard is as real as anybody else on this planet. On his own planet, everybody's a duck. There's nothing particularly cute or unusual about it. They're just ducks. And Howard is a regular kinda guy, duck. He has the same kind of problems that all of us do. And he suddenly finds himself on this world populated with all these "hairless apes." Pretty revolting in his eyes!"

This is Jones' first film with so many special effects. And working on the set before Industrial Light & Magic adds their magic is another challenge.

"In a lot of films, people are relating to each other; things happen in a way that is immediately understandable. Special effects require that you respond to something that's not there. For instance, when someone gets zapped. The effect of that zapping isn't there, you have to invent it in your mind as you're acting to it. If someone is getting blown through a door, how might that look onscreen, how should we be responding to that, is there a recoil? I've never done a movie with so many special effects. It's very interesting to do it. It's very time consuming and difficult, but the reward of that effort is great."

Like you, Jones reads BANTHA TRACKS and saw our interview with Thomas Dolby in issue #31. He told us he especially enjoyed Dolby's suggestions on how you can achieve your artistic goals. We asked if he too had any thoughts on that subject.

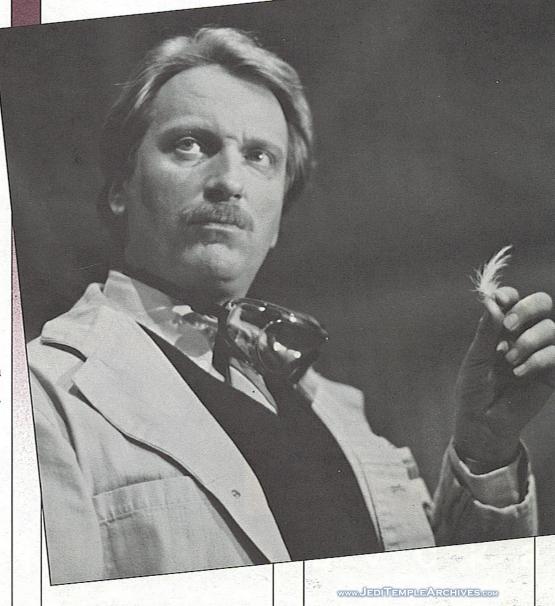
"Within any practical reality, you have to do what it is you want to do. Follow your own idea and remember there's no one way to do anything. For instance, there is no one way to become an actor, or to become a musician. There is no style or anything that you have to learn that makes you a more attractive commodity. Satisfy yourself. Follow your own vision; it's the only thing that results in any kind of success. It has nothing to do with getting anybody to respond to you, or winning awards, or getting to wear furs on 'Dynasty.' The only

people who succeed have done things to satisfy their own demands."

There's a major difference between the words "serious" and "grim." Many times when we say someone is serious, we mean they're grim. But, "serious" really means: thoughtful in manner, concerned for what really matters. And, that is a very good way to describe Jeffrey Jones — a serious actor; thoughful and considering matters of consequence in his art. Luckily for us, he'll share that with us in HOWARD THE DUCK.

■ Jok Church, Maureen Garrett

Trouble on the wing? Something's not quite right with Dr. Jennings' experiment. Where did the feather come from?





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After this issue I will be stepping down as Director of the STAR WARS/Lucasfilm Fan Club. My work here and with all of you has been a great pleasure. Over the last seven years, five as the Director, I've had a chance to meet or correspond with many of you. That too, has been wonderful. Thank you all for your support. And, may the FORCE be with you . . . always.

Maureen Garrett,
Director
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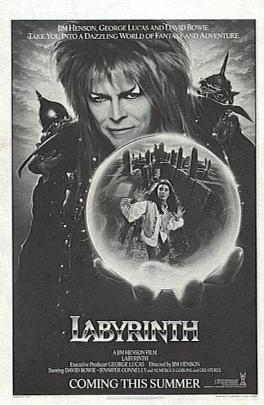
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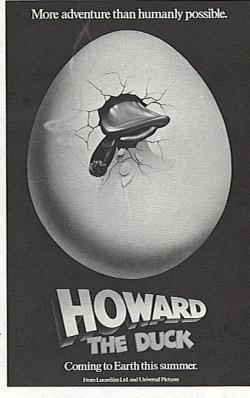
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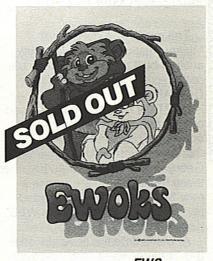
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